

# GAMES FOR LEARNING BALL HANDLING & DRIBBLING SKILLS

## **BOUNCE AND CATCH**



## STUDENT TARGETS

- Skill: I will catch a basketball in my hands.
- Cognitive: I will be able to tell a friend the cues for catching (eyes on the ball, fingers apart, catch with hands)
- Fitness: I will actively engage in class in order to collect as many activity minutes as I can.
- Personal & Social Responsibility: I will follow all of today's activity instructions.

### TEACHING CUES

- Eyes on the Ball, Fingers Apart, Catch with Hands
- Show Hands, Eye Contact

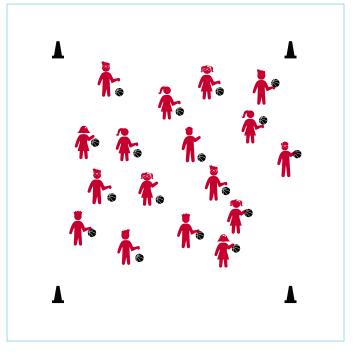
## ACTIVITY SET-UP & PROCEDURE

#### Equipment:

- 4 large cones
- 1 basketball per student

#### Set-Up:

- 1. Create boundaries for a large activity area with cones.
- **2.** Students scattered throughout area in self-space with a ball.



#### **Activity Procedures:**

- 1. It's time to Bounce and Catch with an added challenge!
- 2. When I say, "GO!" everyone will begin bouncing and catching their basketballs. While you're practicing, I'll be going around to each student and challenging you to catch a ball that I bounce to you.
- 3. Keep practicing until you hear the stop signal.

#### Grade Level Progression:

K: Prompt students to get their hands ready for the ball in order to catch a soft bounce pass.

1<sup>st</sup>: Prompt students to "show hands," working to catch the ball with hands, rather than trapping it against their body.

**2**<sup>nd</sup>: Choose a skilled and responsible student to help you make well-thrown bounce passes to fellow students. Prompt those students practicing Bounce and Catch on their own to try and add a clap (or several claps) before each catch.











#### **BOUNCE AND CATCH**

CHALLENGE PROGRESSIONS	Pair students so they can pass back and forth, working toward a mature bounce pass.
MODIFICATIONS	Use foam balls to decrease anxiety and increase student confidence.
ACADEMIC LANGUAGE	Accurate, Bounce, Catch, Drop, Pass
STANDARDS & OUTCOMES ADDRESSED	<ul> <li>Standard 1 [E16.K-2] Drops a ball and catches it before it bounces twice (Ka); Catches a large ball tossed by a skilled thrower (Kb); Catches various sized balls self-tossed/tossed by a skilled thrower (1b); Catches a self-tossed or well thrown large ball with hands, not trapping or cradling against the body (2).</li> <li>Standard 2 [E3.1b] Differentiates between strong and light force (1b).</li> <li>Standard 3 [E2.K-2] Actively participates/engages in physical education class (K&amp;1); Actively engages in physical education class in response to instruction and practice (2).</li> <li>Standard 4 [E3.K-2] Follows instruction/directions when prompted (K); Responds appropriately to general feedback from the teacher (1); Accepts specific corrective feedback from the teacher (2).</li> </ul>
DEBRIEF QUESTIONS	<ul> <li>DOK 1: Can you show me how to drop your basketball in front of you?</li> <li>DOK 2: What's the difference between a drop and a throw or a pass?</li> <li>DOK 3: How is the way you drop the ball related to your ability to catch it after it bounces? Explain with details.</li> </ul>
TEACHING STRATEGY FOCUS	<b>Help students elaborate on content:</b> When you ask questions that require deep thinking, it's important to encourage students to make inferences based on personal and shared experiences – even if they struggle during the process. When asking for details and examples, don't settle for short, quick responses. Continue to probe for deeper thinking and further details.