

BALL HANDLING & DRIBBLING SKILLS



DRIVER'S TEST

STUDENT TARGETS

- Skill: I will dribble the ball with 1 hand while walking in general space.
- Cognitive: I will be able to show the teacher which hand I prefer to use when I dribble.
- Fitness: I will actively participate in today's activity in order to improve and help my partner improve dribbling skills.

Personal & Social Responsibility: I will share equipment and space with my partner.

TEACHING CUES

- Dribble with Finger Pads, Waist High
- Eyes Alert, Make Quick Looks

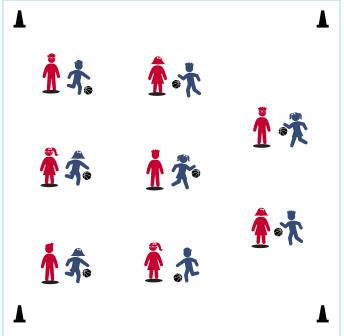
ACTIVITY SET-UP & PROCEDURE

Equipment:

- 4 large cones
- 1 basketball per 2 students
- 1 poly spot per 2 students

Set-Up:

- 1. Create boundaries for a large activity area with
- 2. Scatter poly spots throughout the area.
- 3. Pair students, scattered throughout the area.
- **4.** One student on a spot and the other with a ball.



Activity Procedures:

- 1. You've done a great job practicing and improving your dribbling skills. Now it's time for a Driver's Test!
- 2. The partner with the ball is the driver. The partner on the spot is the driving instructor. When I say, "GO!" the drivers are going to dribble throughout the activity area, working hard not to cause a crash.
- 3. Driving instructors will watch their drivers. On the stop signal, give the driver a thumbs up grade if the driver follows the cues we've learned in class. (See grade level progressions for specific criterion.)
- 4. After all drivers have received their grades, switch roles and begin on the start signal.

Grade Level Progression:

K: Drivers dribble in self-space (at their spots) with 1 hand and make more than 1 consecutive dribble. 1st: Drivers dribble continuously in self-space using finger pads.

2nd: Drivers dribble continuously while walking in general space, using finger pads with each dribble waist high.



GAMES FOR LEARNING BALL HANDLING & DRIBBLING SKILLS



DRIVER'S TEST

CHALLENGE PROGRESSIONS

Prompt students to take a driver's test dribbling with the non-dominant hand.

MODIFICATIONS

Continue to work on a bounce and catch with students having difficulty dribbling.

ACADEMIC LANGUAGE Continuous, Control, Dribble, Manipulative Skill, Mature, Pathway, Prefer

STANDARDS & OUTCOMES ADDRESSED

- Standard 1 [E17.K-2] Dribbles a ball with one hand, attempting the second contact (K); Dribbles continuously in self-space using the dominant hand (1); Dribbles in self-space with a preferred hand demonstrating a mature pattern (2a).
- Standard 2 [E1.Ka] Differentiates between movement in personal (self-space) and general space (K1).
- Standard 3 [E2.K-2] Actively participates/engages in physical education class (K&1); Actively engages in physical education class in response to instruction and practice (2).
- Standard 4 [E4.K-2] Shares equipment and space with others (K); Works independently with others in a variety of class environments (1); Works independently with others in partner environments (2).

DEBRIEF QUESTIONS

- **DOK 1:** What does prefer mean?
- DOK 2: What are examples of things that you prefer?
- **DOK 3:** Why do you prefer those things over other things?
- DOK 1: What does it mean when we say that someone has mature dribbling skills?
- DOK 2: How does someone develop mature skills?

TEACHING STRATEGY FOCUS **Organize students to interact with content:** Organizing students into pairs for peer analysis provides them with an opportunity to do two important things: think while experiencing content and process while observing peer performances. Sharing and cooperating in the physical education classroom works to build a teaching-learning experience that will help students to develop 21st century collaboration skills.